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## What Drives the Future?

#### 6<sup>th</sup> Seminario de Acercamiento Tecnológico Calama

Howard Charney, Senior Vice President, Cisco

5 July 2012

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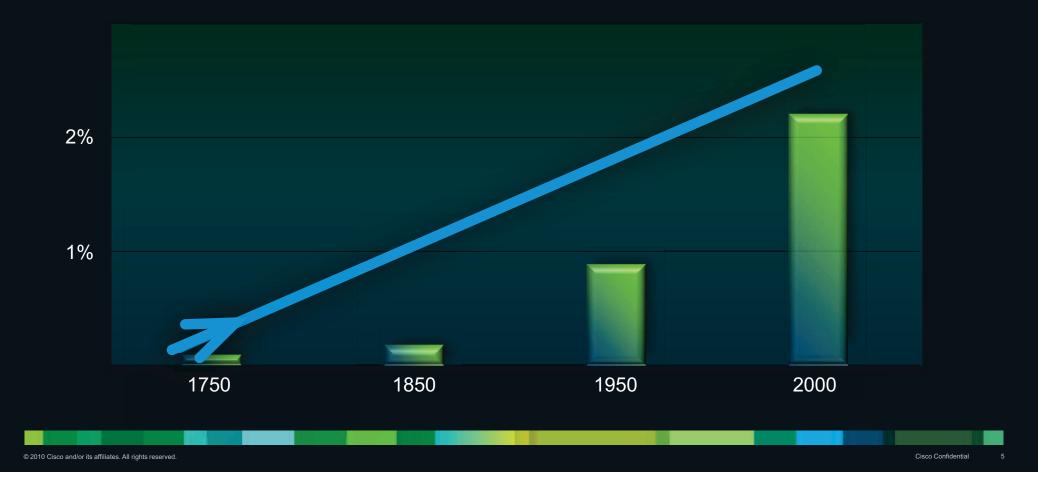
\* Trying to predict the future is like trying to drive down a country road at night with no lights while looking out the back window. "

**Peter Drucker** 

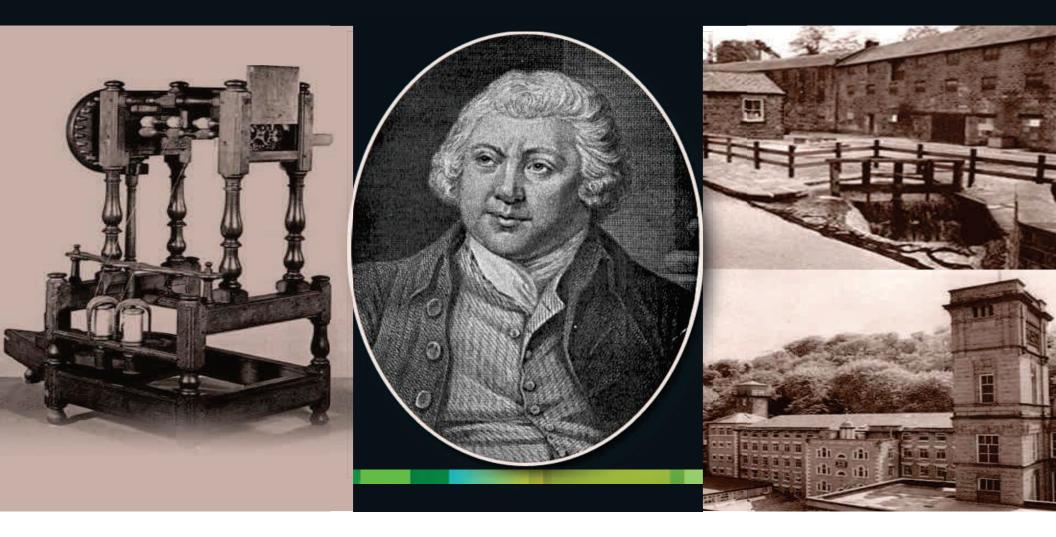




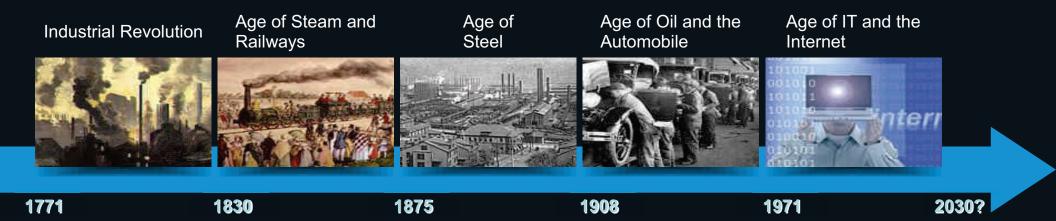
#### **GDP Per Capita Spiked After Industrial Revolution**



#### **Arkwright Mechanized Cotton—Spinning Process**



#### **Carlota Perez Model**



#### The Fifth Great Technology Revolution of Modern Times



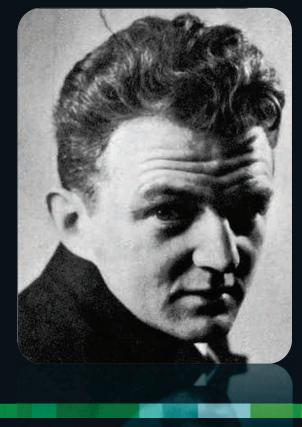
# Every 50 to 60 Years Since 1771, a Technology Revolution Has Transformed Society



#### **Carlota Perez Model**



#### Famous Last Words



### "By 1960, work will be limited to three hours a day."

John Langdon-Davies British journalist and Fellow of the Royal Anthropological Institute

#### **Famous Last Words**

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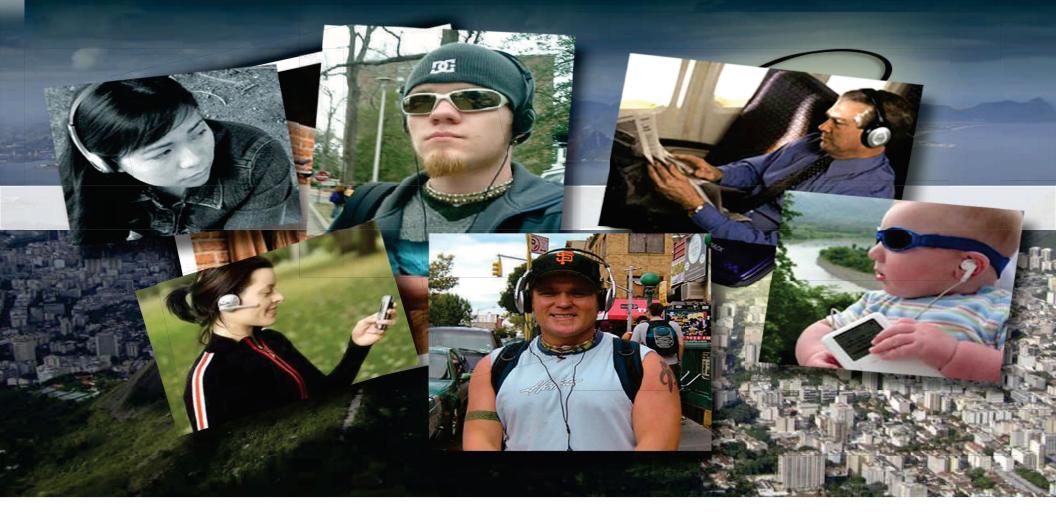
"Where a calculator on the ENIAC is equipped with 18,000 vacuum tubes and weighs 30 tons, computers in the future may have only 1,000 vacuum tubes and perhaps weigh 1.5 tons."

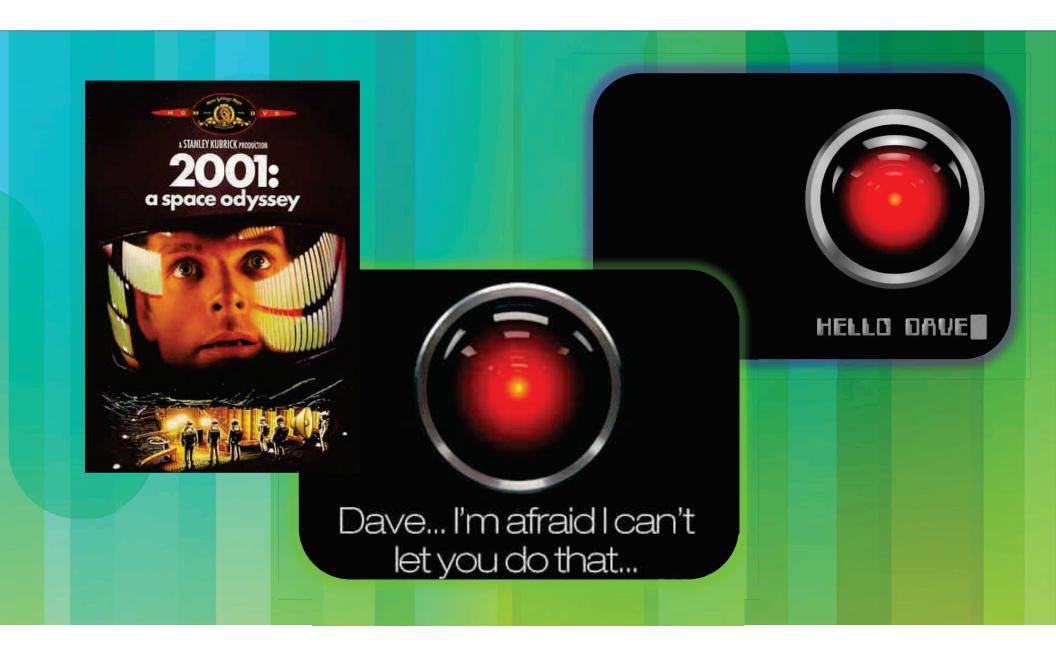




Popular Mechanics, 1949

#### Famous Last Words



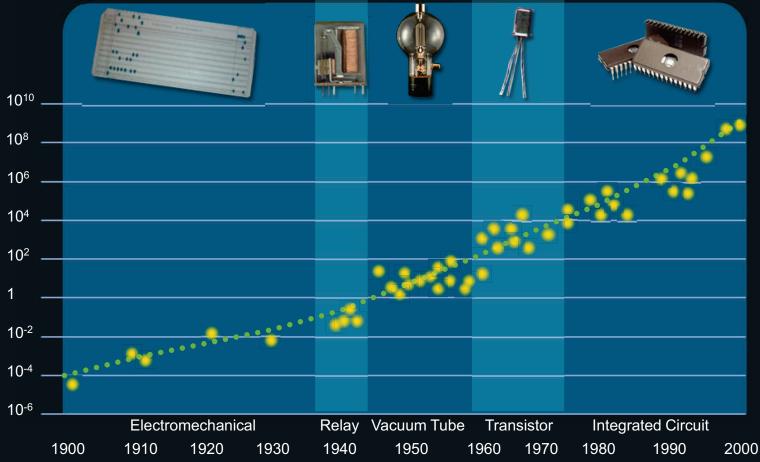




#### The First Multi-Protocol Router Helped Launch an Era



#### Exponential Growth of Information Technology



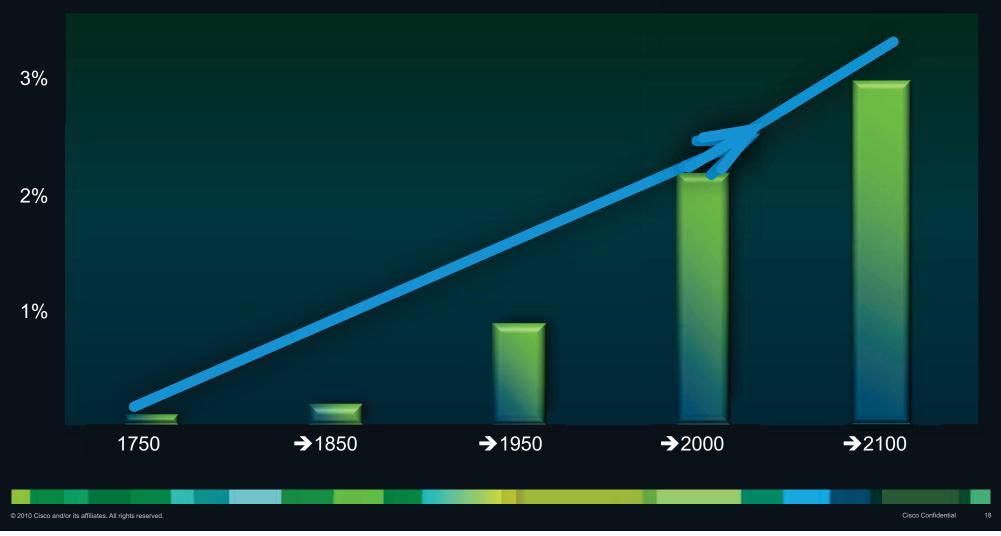


#### When Machines Start Learning and Become Self-Aware

"What, then, is the Singularity? It's a future period during which the pace of technological change will be so rapid, its impact so deep, that human life will be irreversibly transformed."



#### **Even More Exponential Growth Ahead?**

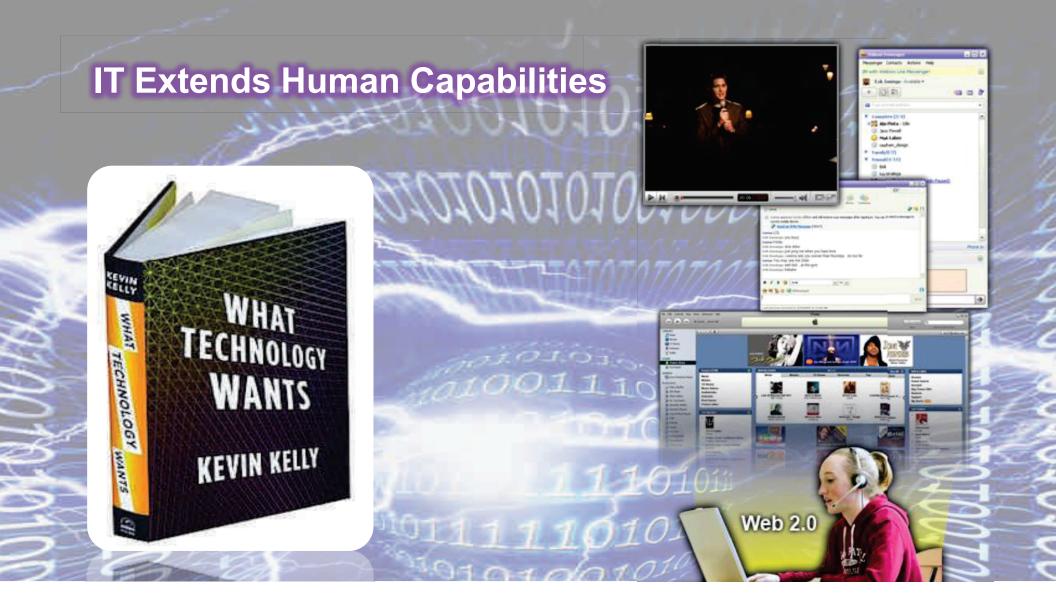


"The factory of the future will have only two employees, a man and a dog.

The man will be there to feed the dog.

The dog will be there to keep the man from touching the equipment."

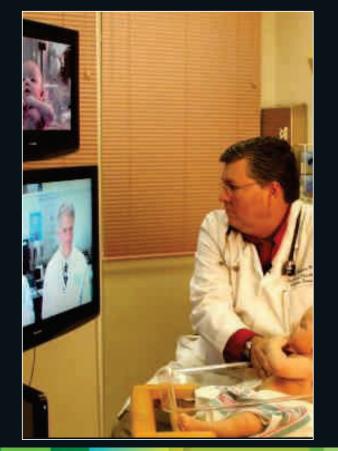




#### OUR Ideas



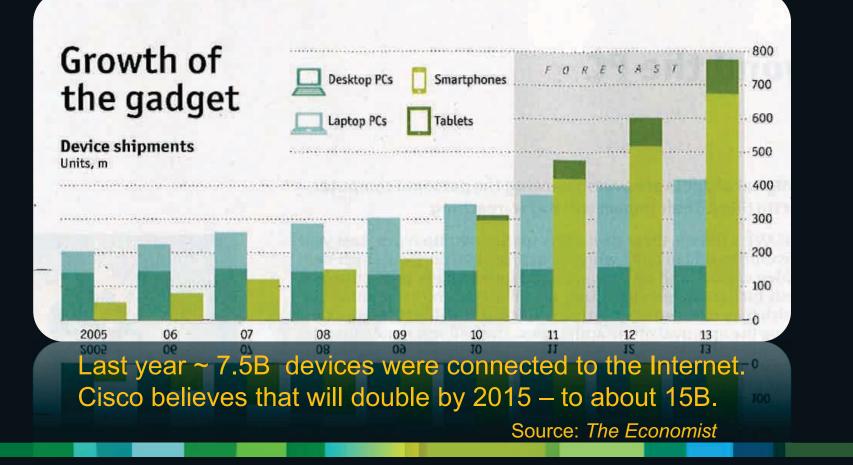
#### OUR Innovations OUR Creativity





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#### The Consumerization of IT



#### **Exponential Increase in Computing Power**

According to ARM, a British company that designs chips for the iPhone and other portable devices, chips today are 40 times more powerful than in 2000.



Source: The Economist

#### **Exponential Improvement in Storage**

#### By 2011 one TB (1,024 GBs)

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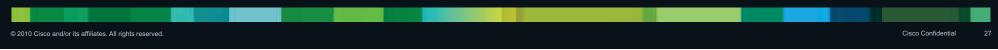
#### **Global Shortage of Teachers**





#### **"Blended Learning" Most Effective?**

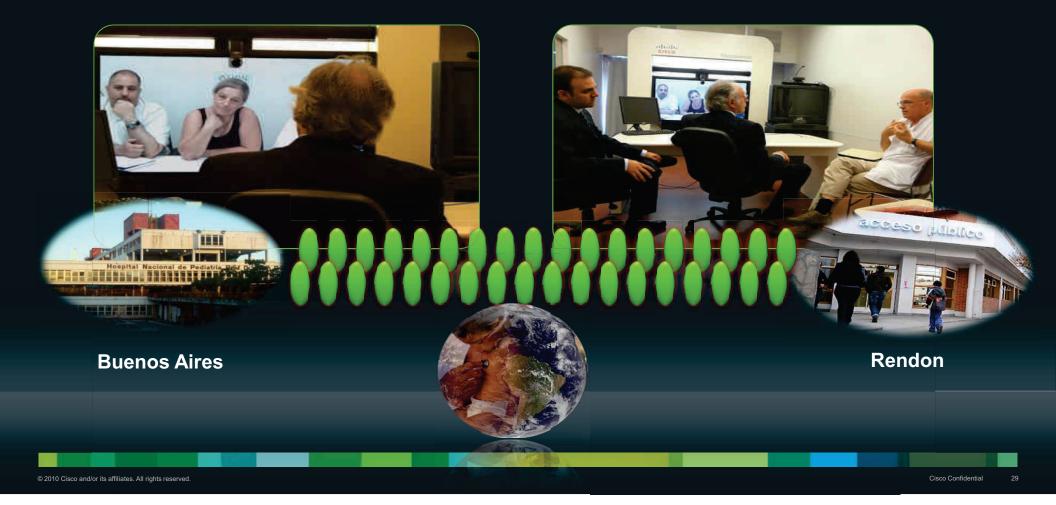




#### **Shortage of Rural Healthcare Providers**

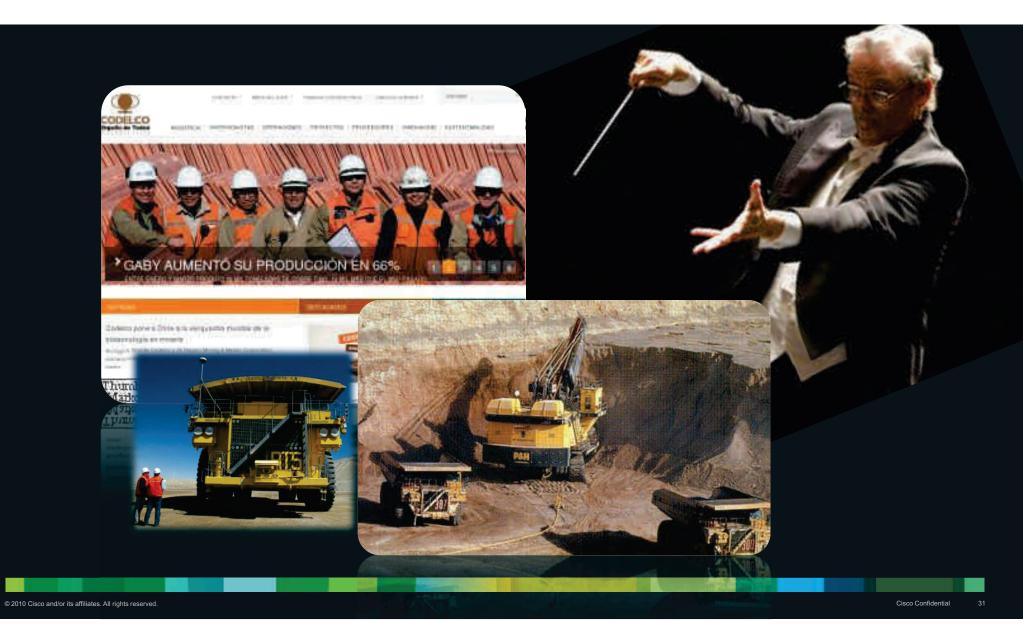


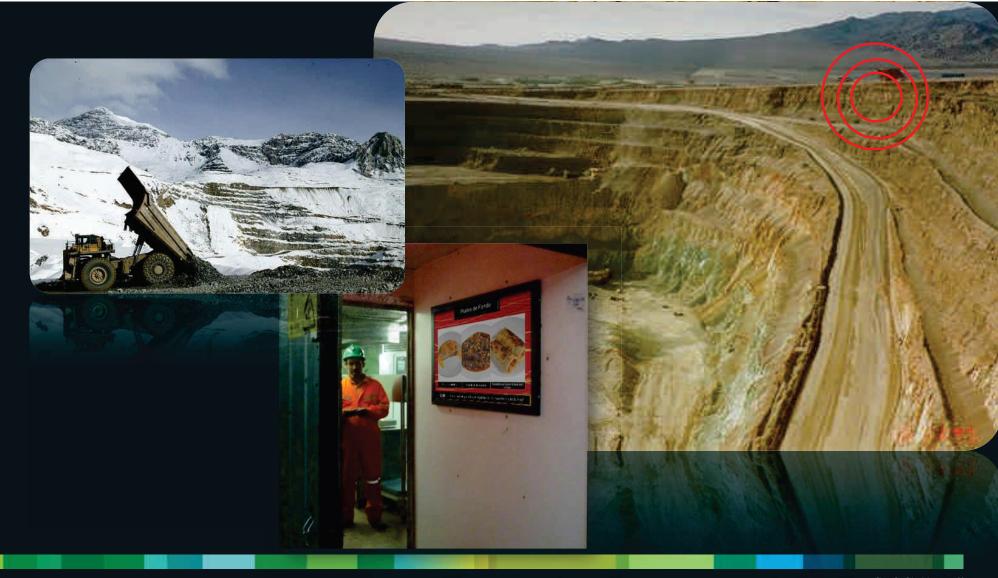
#### **TelePresence Between Pediatric Hospitals**



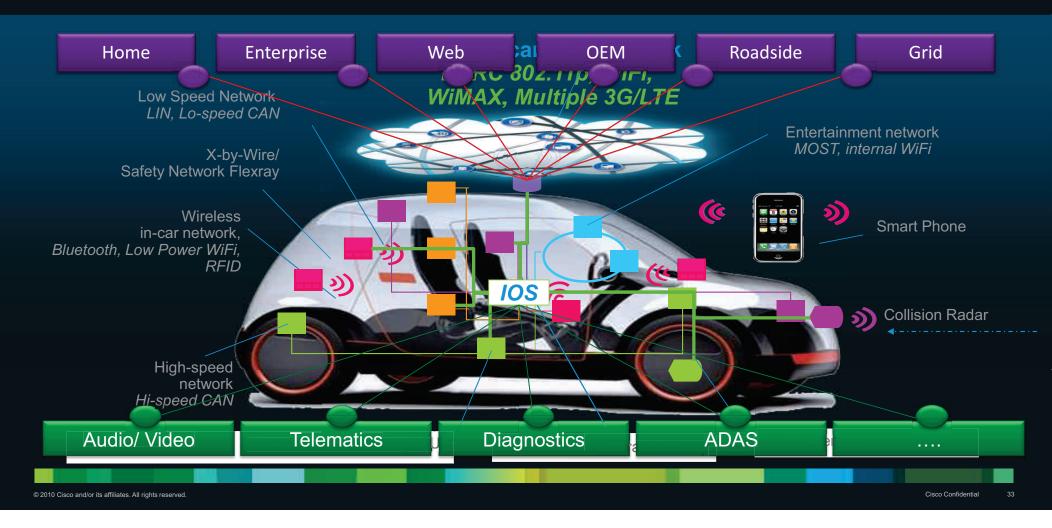
#### **Remote Dispensing of Medications**







#### The Vehicle Is Becoming a Node on the Network

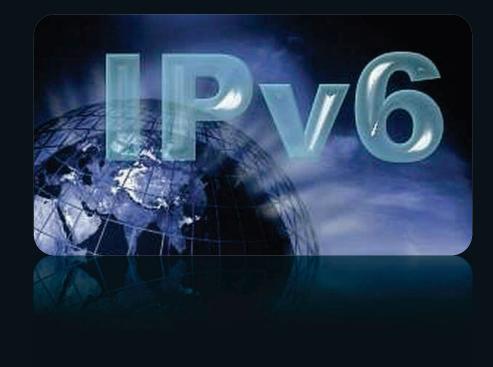




#### Traffic on the Network Is Increasing Exponentially



# 12 144. 503 50 Billion Devices Connected to the Internet by 2020



340 undecillionIP addresses(340 trilliontrillion trillion)

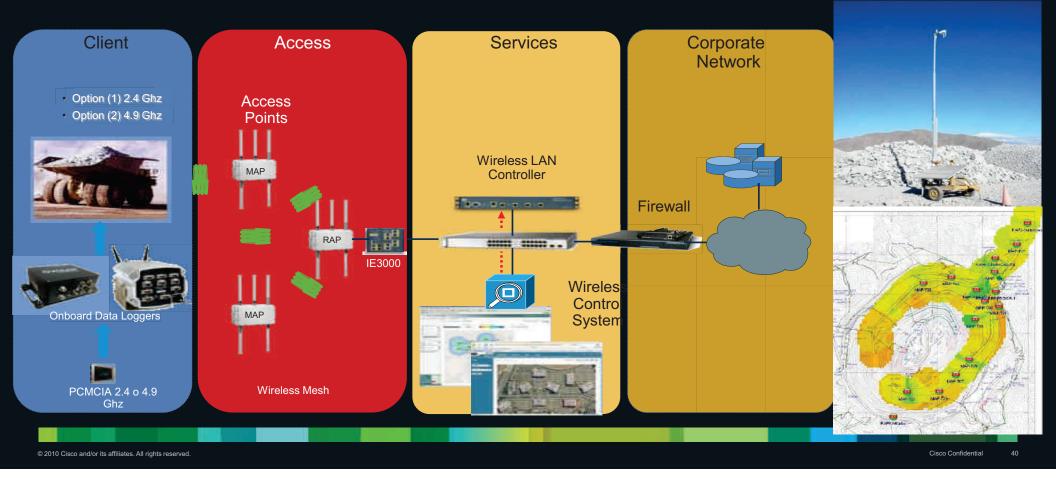


### **Real-time Info from RFID and Wireless Mesh Sensors**

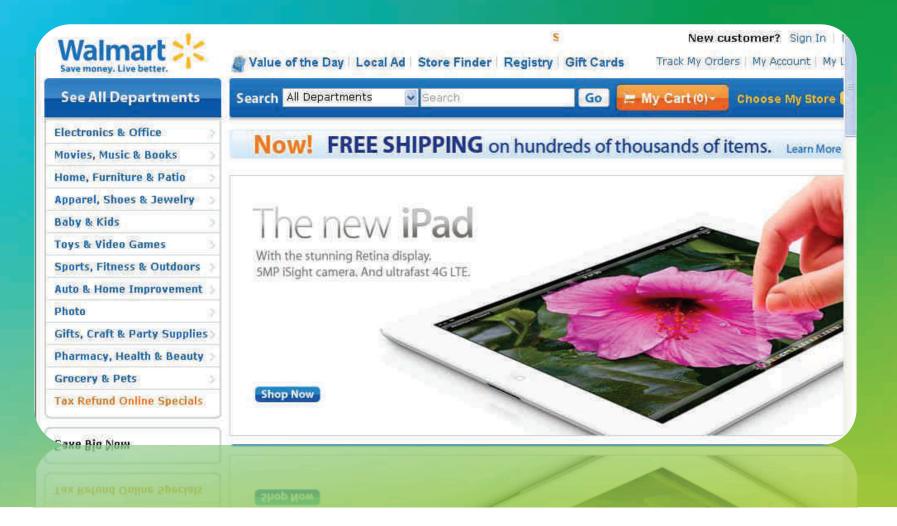


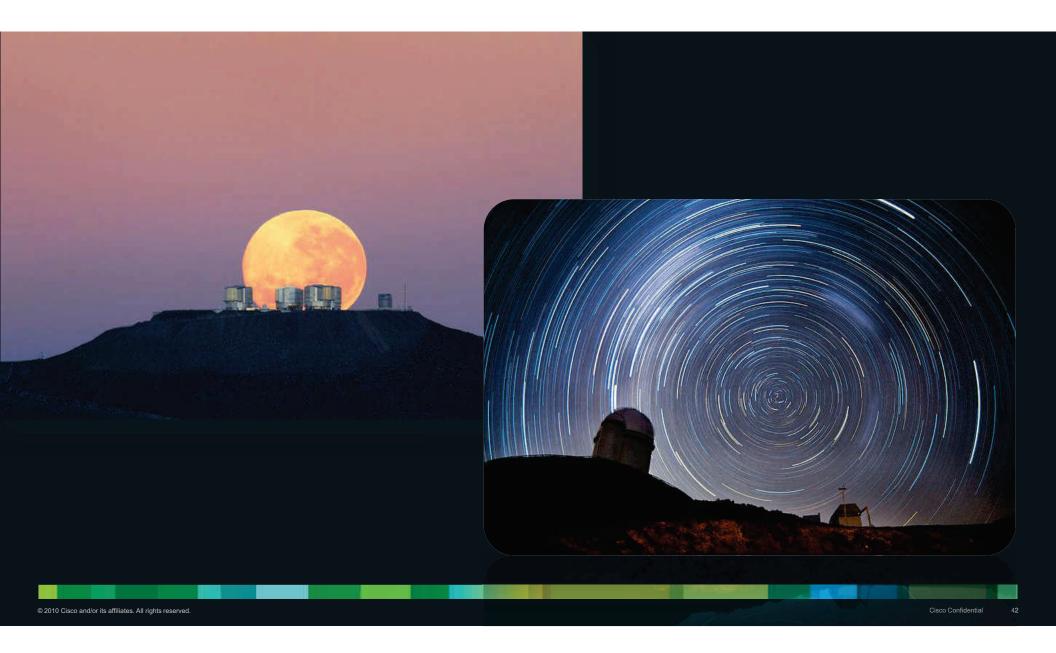
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### Secure Wireless and Mesh in Mining Logical Overview



### **One Million Customer Transactions Every Hour**





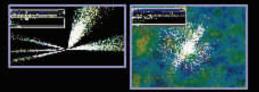
### The Sloan Digital Sky Survey

### More data in first few weeks than had been collected during the *entire history* of astronomy



### The Universe as mapped by SDSS and WMAP

The **Sloan Digital Sky Survey** is a huge and important project to map, in a quarter of the sky, as much of universe as is visible from earth. The SDSS releases data periodically, and will hopefully be complete in a few more years.

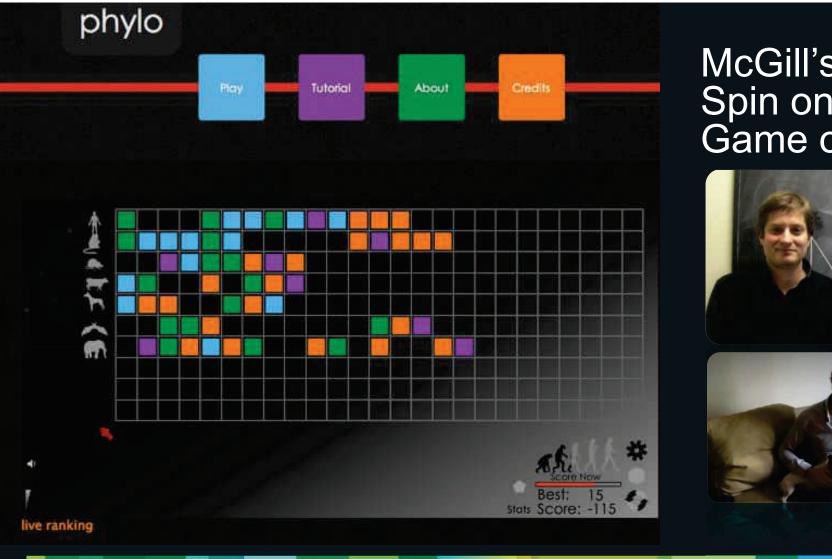


Download: sdss4wmap.zip (for Windows and Linux) sdss4wmap\_mac.tar.gz (for Macs)

### **Forty Billion User Photos**



Every week people spend three billion hours playing games online



## McGill's New Spin on the Game of Life



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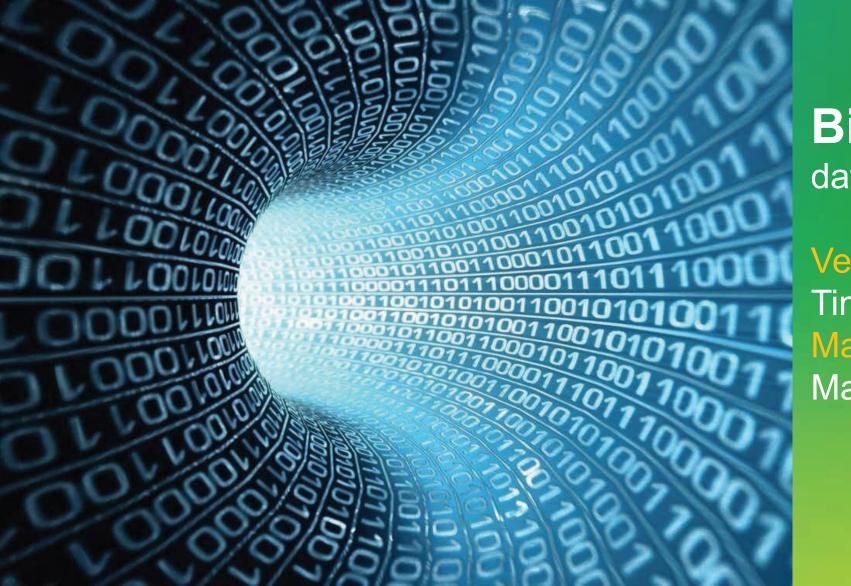
### How Connected We Will Be by 2016

#### Every **three minutes** the gigabyte equivalent of **every film ever made** will be sent across the networks

There will be **three times as many devices** connected to the Internet as people on the planet More data was created during any 48hour period last year than by ALL of humanity during the past 30,000 years.



By 2020 it will be every hour



**Big Data** data sets:

Very big Time-sensitive Many formats Many sources









## Big Data will soon deliver big benefits







### We Are Reaching a Tipping Point



Hardware, software and intelligent networks are giving us an explosion of startling new capabilities

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The New York Times: 250 milliseconds is too long.

### **Every Sector Has to Transform Itself**



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## Pervasive Communications is the new paradigm

### The Network Is Now Critical Infrastructure

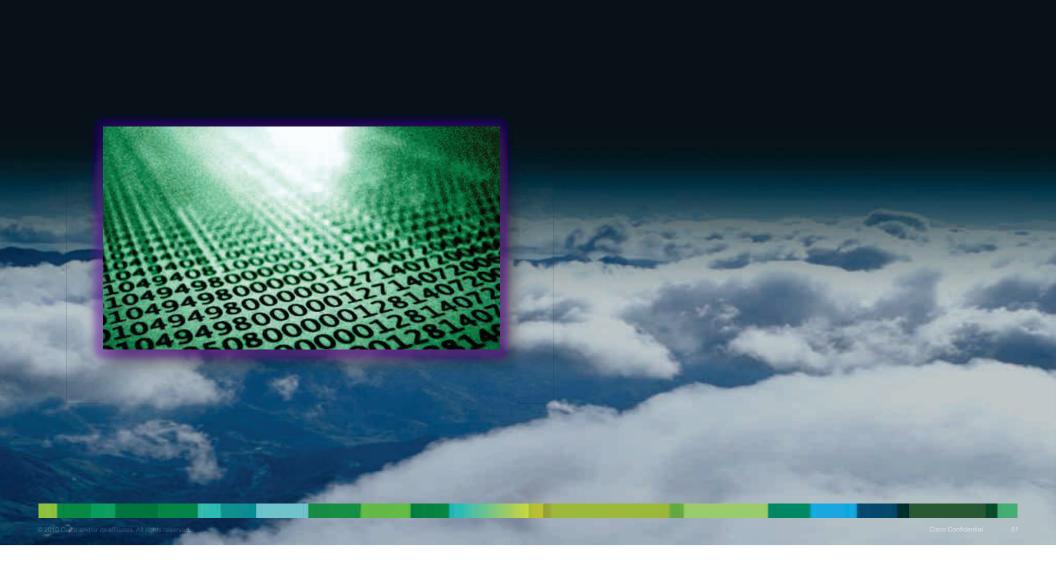


### The Network: The Platform for Productivity and Innovation



### Once Upon a Time, Organizations Managed Their Apps and Data In-House...





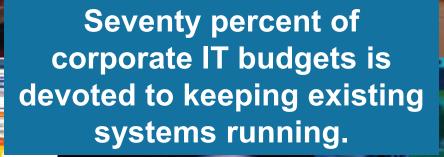


The Ford Motor Company went down from **24 data centers to 2** 

The California State University system went down from **dozens of data centers to 3** 



### Simplicity, Clarity, Lower Costs



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ENCE & SPAC

### **BYOD**.... **Big-time**



By 2015, employees will buy (and bring to work) <u>55 percent</u> of business devices in the workplace



### Queen's University Belfast is working on "body-to-body" wireless networks

1

100 **84** 9

# See what our network can do for your human network.

## Next: wearable electronic patches... flexible, ultra-thin, skin-like

1

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### Teaching Geology Tomorrow



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#### Home

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- Available Courses
- Course Schedule
- Contact Mines Rescue
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**Virtual Reality Training** 

Coal Services Pty Ltd has developed the most advanced real world simulator of is kind, exposing staff to dangerous situations that may be encountered in a hazardous environment.

Our Virtual Reality Training System is accurate and realistic, allowing staff to experience and respond to real hazards in a safe and controlled environment... before actually encountering them in the workplace.

Simulation scenarios address core competency standards for workers in hazarous environments. This state of the art training tool is designed to give staff practical experience reducing risk.

Virtual Reality Training creates accurate and realistic virtual environments, where a trainee's response to the situation affects outcome. As such, it delivers the highest quality training and outcomes that could be life saving.

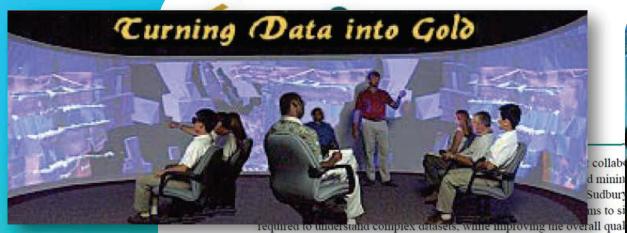
Reduce the risk of training in a dangerous environment, reduce overall training costs and build team cohesiveness and skill levels.

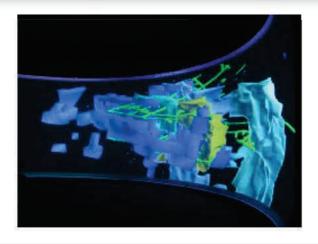


ADJUST YOUR FONT A- A+











## **Mixed Reality for Mixed Company**

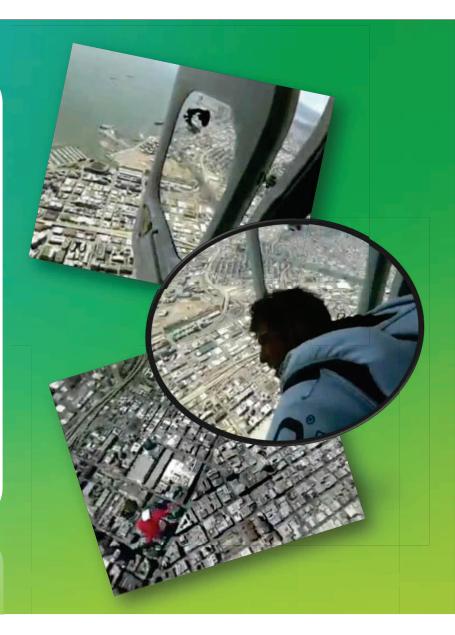
Michio Kaku City College of New York



Google co-founder Sergey Brin demonstrates Google's new Glass, wearable internet glasses, at the Google I/O conference in San Francisco, Wednesday, June 27, 2012. The audience got live video feeds from their glasses as they descended to land on the roof of the Moscone Center, the location of the conference. Photo: Paul Sakuma / AP

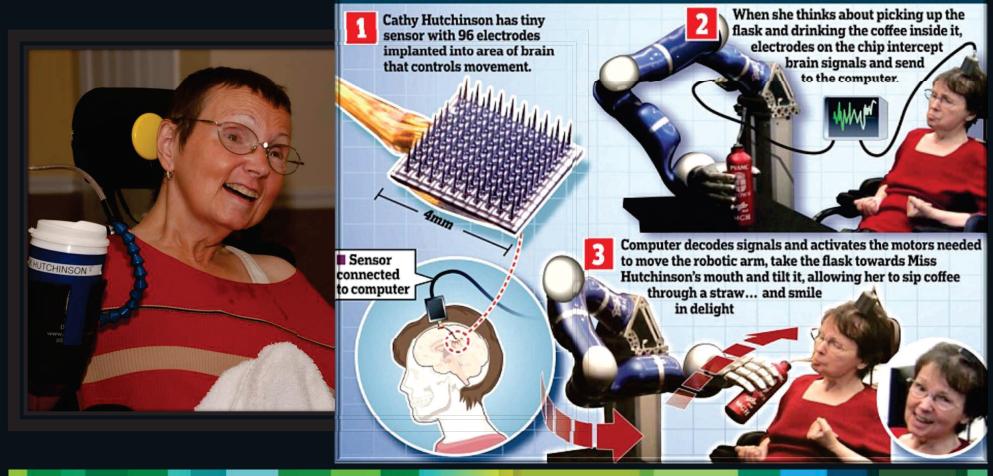
#### of the conference. Photo: Paul Sakuma / AP

Google co-founder Sergey Brin demonstrates Google's new Glass, wearable internet glasses, at the Google I/O conference in San Francisco, Wednesday, June 27, 2012. The audience got live video feeds from their glasses as they descended to land on the roof of the Moscone Center, the location

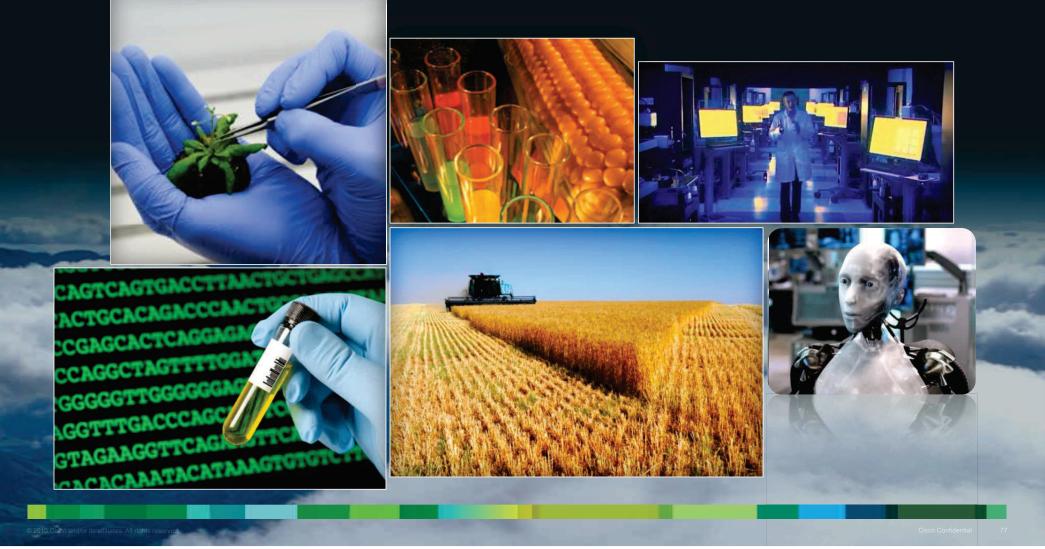


### **Human-Machine Interfaces**





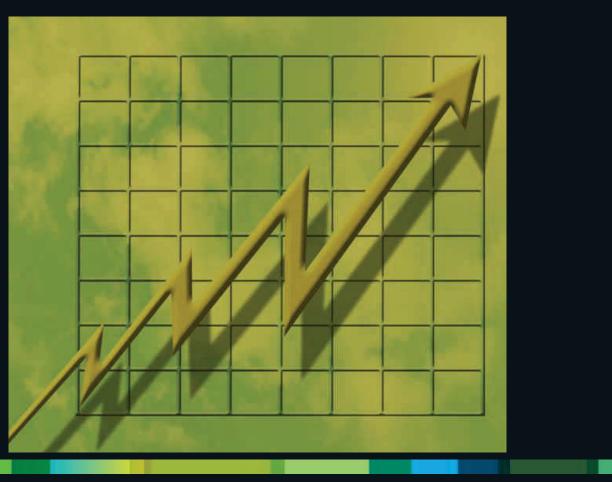
#### **TURNING BRAIN WAVES INTO ACTION**



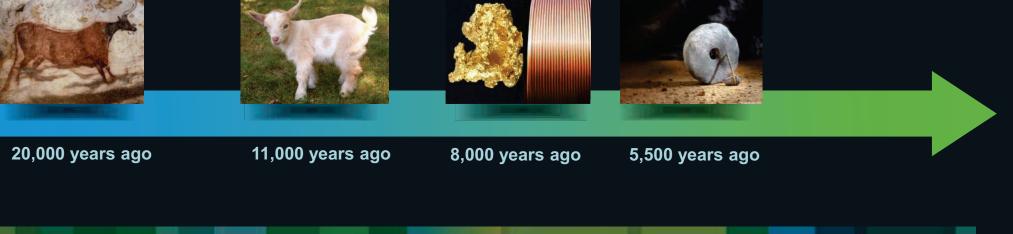
#### **Technological Change Is Exponential**

During the 21<sup>st</sup> Century we may experience 20,000 years of progress

Ray Kurzweil



#### The Past 20,000 Years at a Glance







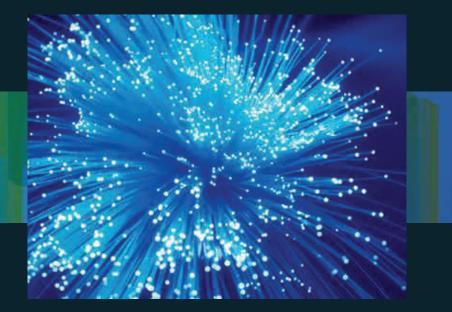






#### **Broadband Is a Driver of Growth**

A 10 percent increase in high-speed Internet access increases economic growth by 1.3 percent...



The World Bank Economic Impacts of Broadband, June 2009

A U.S. study: For every \$1 invested in broadband infrastructure, local GDP goes up by \$10



#### The Benefits of Smart+Connected Communities

Over 20 years, a city of 5 million could experience...



#### **Why Productivity Matters**

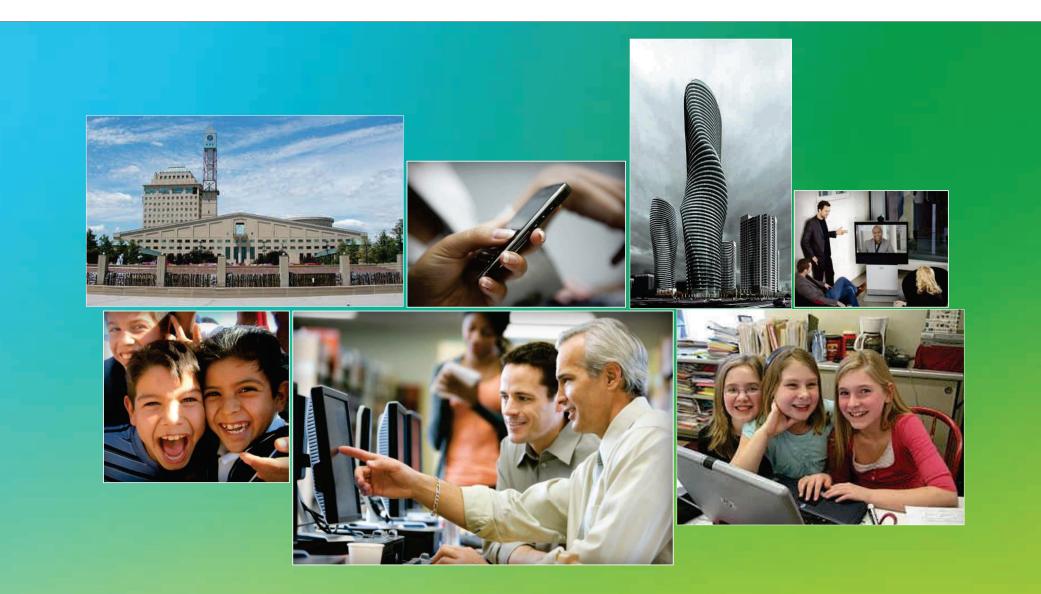
## Rapid Productivity Gains Can Raise the Standard of Living for People Around the World

## A man's REACH should exceed his GRASP, or what's a heaven for?

**Robert Browning** 







#